

The 6th European Championship of Renju. Regulation

1. The aim of the competition is to find out the best European renjuplayers and to give possibility for our nice renjufamily to meet again ☺
2. Competition consist of 2 parts (qualification tournament –QT and Final) and will held August 06.-16. in Karepa, Estonia
Preliminary time-table is next:

06.08

10.00 – bus from Tallinn to Karepa for QT players

07.08

10.00 – The 1. round of QT

15.00 - The 2. round of QT

19.45 – The 3.round of QT

08.08.

10.00 – The 4.round of QT

15.00 – The 5. round of QT

09.08.

10.00 – The 6. round of QT

15.00 – The 7. round of QT

10.08.

12.00 bus from Tallinn to Karepa for players of Final

20.00 Opening Ceremony

11.08.

10.00 – The 1. round of Final

15.00 – The 2. round

12.08.

10.00 – The 3. round

15.00 – The 4. round

13.08.

10.00 – The 5. round

15.00 – The 6. round

14.08.

10.00 – The 7. round

15.00 – The 8. round

15.08.

10.00 – The 9. round

20.00 – The Closing Ceremony

16.08.

~12.00 – Bus from Karepa starts to Tallinn

~14.30 – Bus reach to Tallinn

3. Participants of the tournaments. In QT can play every player, who is able to follow International Renju Rules (if Final players wish to play in QT, they lose their automatic place in Final). In final has right to play:

8 players from Russia

6 players from Ukraine

5 players from Estonia

4 players from Sweden

2 players from other RIF countries

1 player from other countries

3 best players from QT

If the total number is odd, the 4. place from QT has right to play in Final

4. Information about QT:

a) Tournament system depends of number of participants. If its 10 or less, the Round Robin will be used. In case of 11 or more players, Swiss system with 7 rounds will be used.

b) Time control is 60 minutes per player without control moves and byomi 30 minutes per 30 own moves after that.

c) If some players share places, then Renju International Federation criterias will be used for dividing of places. If all criterias are equal, then players share places except for places which are important to get into final (3. or 4.) For such places additional game(s) will be played. Time control for additional game (if 2 players share place, then only 1 additional game will be played) is 25 minutes per player per 30 own moves and 10 byomi 10 minutes per 10 own moves after that. If more than 3-4 players need to play additional games, then time control is 15 minutes per player till the end of the game. If more than 5 players need to play additional games, then blitz with 5 minutes per player will be used.

5. Tournament system of Final is Swiss system with 9 rounds

6. Time control in Final is 90 minutes per player without control moves and byomi 30 minutes per 30 own moves after that.

7.

If some players share places, then Renju International Federation criterias will be used for dividing of places. If all criterias are equal, then players share places except for places which are equal, then players share places except places 1.-3. For such places additional game(s) will be played. Time control for additional game (if 2 players share place, then only 1 additional game will be played) is 25 minutes per player per 30 own moves and 10 byomi 10 minutes per 10 own moves after that. If more than 3-4 players

need to play additional games, then time control is 15 minutes per player till the end of the game. If more than 5 players need to play additional games, then blitz with 5 minutes per player will be used.

8. The main referee of the QT is Konstantin Nikonov.
9. The main referee of Final is Ants Soosõrv
10. During Final will be played B and C- (gomoku) tournaments.
Tournament system and time-table of B and C-tournament depends of number of participants and of weather ☺